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An introduction to computations in crystallographic textures

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Institute of Metallurgy and Materials Science

—• Interdisciplinary PhD Studies in Materials Engineering with English as the language of instruction •—

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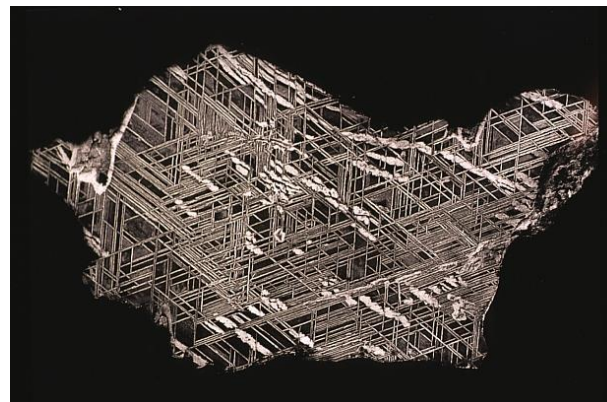


Motivation

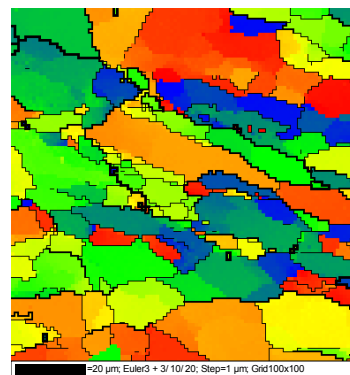
Comprehensive understanding of description of orientations is crucial for research on polycrystalline materials.

Examples:

- Orientation relationships
- Crystal deformation mechanisms
- Some phase transformation mechanisms
- Orientation mapping



<http://www.museumwales.ac.uk>





Outline

-
- Rotations and rotation parameterizations
 - Crystal orientation and crystal symmetry
 - Statistics in the orientation space
 - Standard (mis)orientation distributions
 - Example of texture application: effective elastic properties of polycrystals



Suggested reading

- H.J. Bunge,
Texture Analysis in Materials Science,
Butterworths, London, 1982.

- U. F. Kocks, C. N. Tome, H.R. Wenk,
Texture and Anisotropy,
Preferred Orientations in Polycrystals and their Effect on Materials Properties,
Cambridge University Press, Cambridge, 1998.

- A. Morawiec,
Orientations and Rotations,
Computations in Crystallographic Textures,
Springer Verlag, Berlin, 2004.

Rotations and rotation parameterizations

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Outline

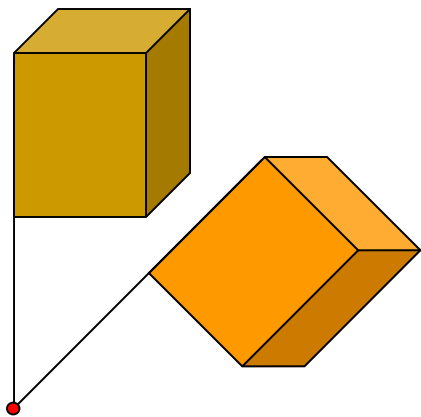
- Basics: orientations vs. rotations
- Numerical representation of rotations and orientations
- Composition of rotations
- Parameterizations of rotations and orientations



Basics



Basics

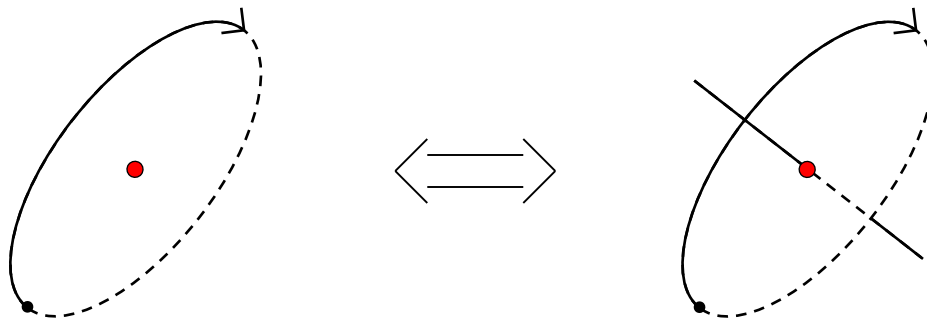


Rotation about a point – a displacement in which the location of the point is not changed.

Rotation about a line – a displacement in which points of a line retain their locations.

Euler theorem:

Rotation about a point is equivalent to a rotation about a line

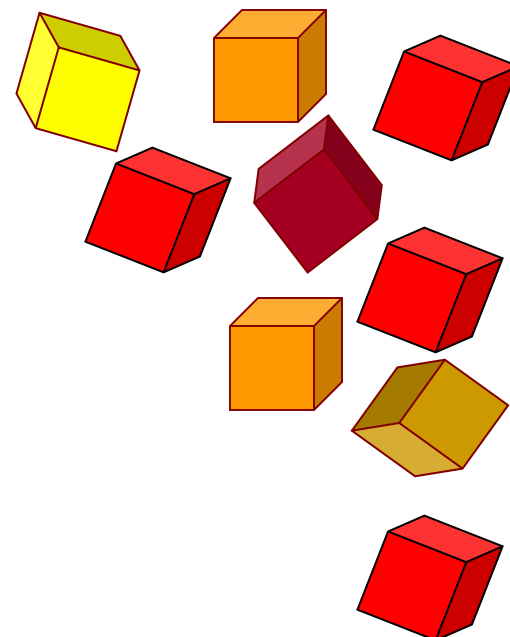




Basics

An *orientation* – the equivalence class of all displacements which differ by a translation.

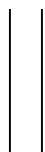
With a universal reference orientation, an *orientation* of an object is *determined by the rotation* from the reference orientation to that orientation.



object's orientations \longleftrightarrow rotations about an axis

one-to-one correspondence

Orientation – state

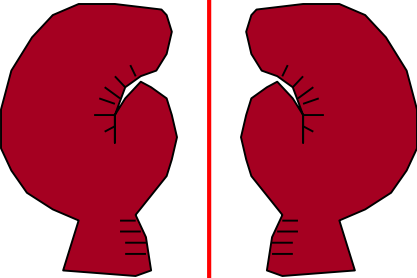


Rotation – process (displacement)

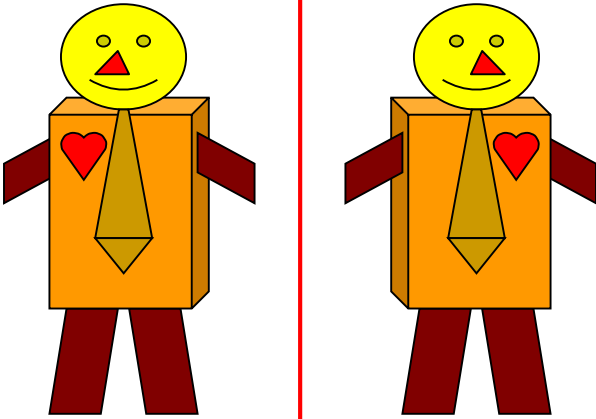


Basics

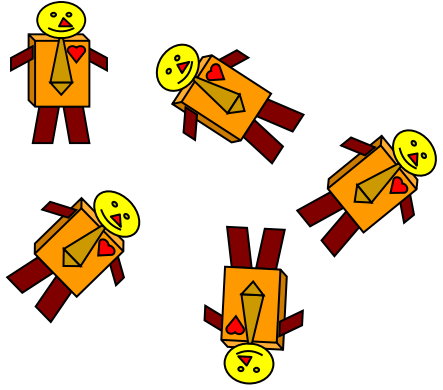
‘Mirror’ transformation with a fixed point = **improper rotation**



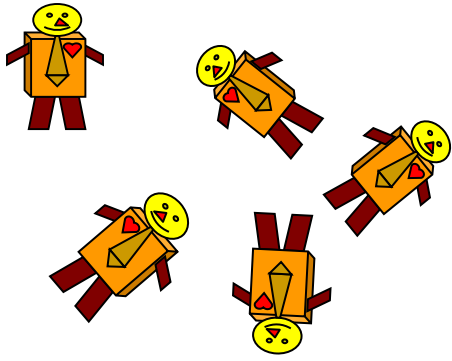
Improper rotations change handedness



Mirror images



Effects of proper rotations

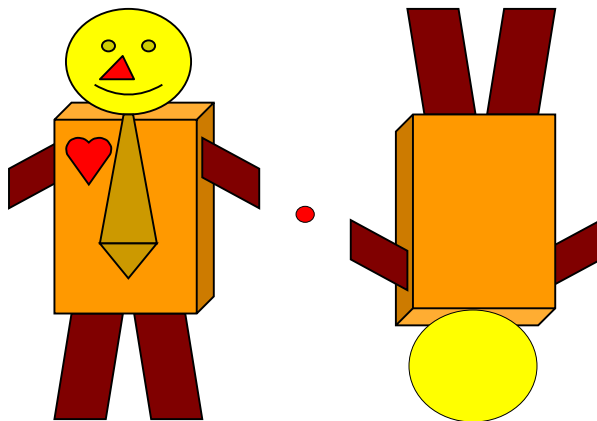


Effects of proper and improper rotations



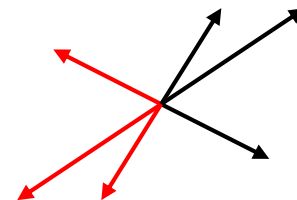
Basics

Inversion



Inversion = half-turn about a line followed by reflection with respect to a plane perpendicular to the line.

improper rotation = proper rotation composed with inversion





Numerical representation of rotations and orientations



To refresh memory ...

Matrix – an array of $m \times n$ numbers

$$A_{ij} \quad i = 1, 2, \dots, m \quad j = 1, 2, \dots, n$$

$$A = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1n} \\ A_{21} & A_{22} & \dots & A_{2n} \\ \dots & \dots & \dots & \dots \\ A_{m1} & A_{m2} & \dots & A_{mn} \end{bmatrix}$$

An $m \times n$ matrix A is: square matrix if $m = n$

zero if $A_{ij} = 0$

transpose of $B = A^T$ if $A_{ij} = B_{ji}$

$$\delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

A square matrix A is:

unit if $A_{ij} = I_{ij} = \delta_{ij}$

anti-symmetric if $A_{ij} = -A_{ji}$

symmetric if $A_{ij} = A_{ji}$

$$\varepsilon_{ijk} = \begin{cases} 1 & \text{if } (ijk) \text{ even permutation of } (123) \\ -1 & \text{if } (ijk) \text{ odd permutation of } (123) \\ 0 & \text{in other cases} \end{cases}$$

Matrix algebra

Matrix product: $C = AB$ $C_{ij} = \sum_{k=1}^n A_{ik} B_{kj} = A_{i1} B_{1j} + A_{i2} B_{2j} + \dots + A_{in} B_{nj} = A_{ik} B_{kj}$

Trace of square matrix A_{ij} : $\text{Tr}(A) = A_{ii} = A_{11} + A_{22} + \dots + A_{nn}$

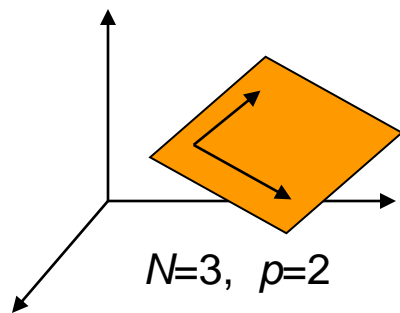
Det of 3×3 matrix A_{ij} : $\det(A) = \varepsilon_{ijk} A_{i1} A_{j2} A_{k3}$

Square matrix A is invertable if $\det(A)$ is non-zero; $AA^{-1} = I$



Matrix representation of orientations

p dim object immersed in N dim Euclidean space



Orientation is determined by p linearly independent vectors

$$\begin{matrix} a = [a_1 & a_2 & a_3] \\ b = [b_1 & b_2 & b_3] \end{matrix} \Rightarrow \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{bmatrix} = O$$

With orthonormal bases $OO^T = \begin{bmatrix} a \cdot a & a \cdot b \\ b \cdot a & b \cdot b \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

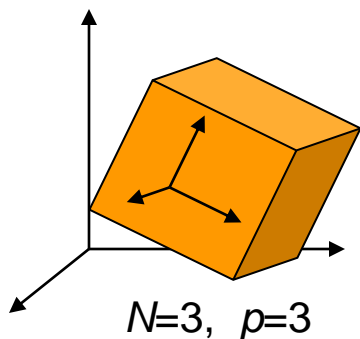
$$\boxed{OO^T = I_p}$$

An orientation of a p dim object immersed in N dim Euclidean space can be represented numerically by a $p \times N$ matrix O satisfying $OO^T = I$.



Matrix representation of orientations

$$N=p=3$$



$$OO^T = I_3$$

O – an orthogonal matrix

Arbitrary rotations (including improper rotations)

$$(\det O)^2 = 1$$

$$O^T = O^{-1}$$

$$OO^T = I_3 \quad \det O = +1$$

O – a special orthogonal matrix

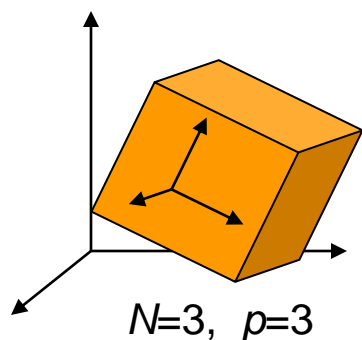
Proper rotations



Matrix representation of orientations

$$N=p=3$$

Example (special) orthogonal matrix



$$O = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix}$$

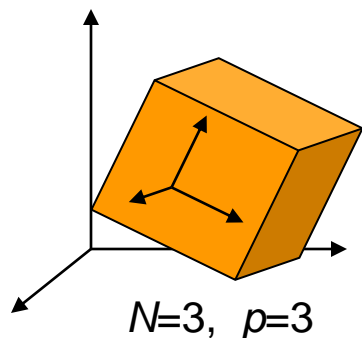
$$OO^T = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix} \begin{bmatrix} 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \\ 2/3 & -1/3 & 2/3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I_3$$

$$\det O = +1$$



Matrix representation of orientations

$$N=p=3$$



$$OO^T = I_3$$

O – an orthogonal matrix

Arbitrary rotations (including improper rotations)

$$(\det O)^2 = 1$$

$$O^T = O^{-1}$$

$$OO^T = I_3 \quad \det O = +1$$

O – a special orthogonal matrix

Proper rotations

Groups of $\left\{ \begin{array}{l} \text{orthogonal matrices – } O(3) \\ \text{special orthogonal matrices – } SO(3) \end{array} \right.$



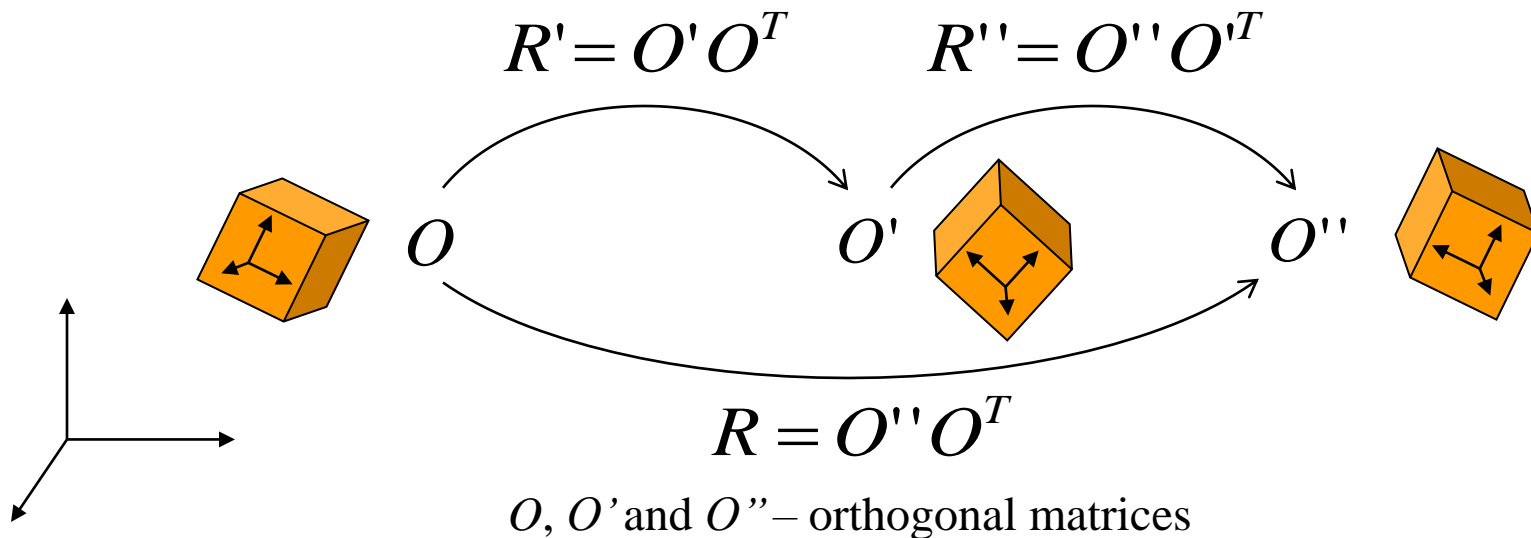
Composition of rotations

Groups $\left\{ \begin{array}{l} O(3) \\ SO(3) \end{array} \right.$ one-to-one correspondence to

- all rotations
- proper rotations



Composition of rotations



$$R = O'' O^T = O'' I O^T = O'' (O'^T O') O^T = (O'' O'^T) (O' O^T) = R'' R'$$

$$\boxed{R = R'' R'}$$

Composition of rotations corresponds to multiplication of representing them orthogonal matrices.



Composition of rotations

$$R' = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix} \quad R'' = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

$$R'' R' = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix} = \begin{bmatrix} 2/3 & 2/3 & -1/3 \\ 2/3 & -1/3 & 2/3 \\ 1/3 & -2/3 & -2/3 \end{bmatrix} = R$$

$$\boxed{R = R'' R'}$$

Composition of rotations corresponds to multiplication of representing them orthogonal matrices.



Composition of rotations – algebra of quaternions

e_μ - basis of a 4 dimensional vector space, $\mu = 0,1,2,3$ $i, j, k = 1,2,3$

$$x = x_\mu e_\mu = x_0 e_0 + x_1 e_1 + x_2 e_2 + x_3 e_3$$

Standard multiplication plus
the quaternion multiplication rule $\left\{ \begin{array}{l} e_\mu e_0 = e_0 e_\mu = e_\mu \\ e_i e_j = \varepsilon_{ijk} e_k - \delta_{ij} e_0 \end{array} \right.$

$$x = x_\mu e_\mu \quad y = y_\mu e_\mu$$

$$xy = (x_0 y_0 - x_i y_i) e_0 + (x_0 y_k + x_k y_0 + \varepsilon_{ijk} x_i y_j) e_k$$

$$xy \neq yx$$



Unit quaternions and rotations

q_μ - components of a unit quaternion

$$\begin{aligned} i, j, k &= 1, 2, 3 \\ \mu &= 0, 1, 2, 3 \end{aligned}$$

$$q_\mu q_\mu = q_0^2 + q_1^2 + q_2^2 + q_3^2 = 1$$

$$A_{ij} = \left((q_0)^2 - q_k q_k \right) \delta_{ij} + 2q_i q_j - 2\varepsilon_{ijk} q_k q_0$$

A is a special orthogonal matrix

$$q = [q_0, q_1, q_2, q_3] = [1/2, 1/2, 1/2, 1/2]$$

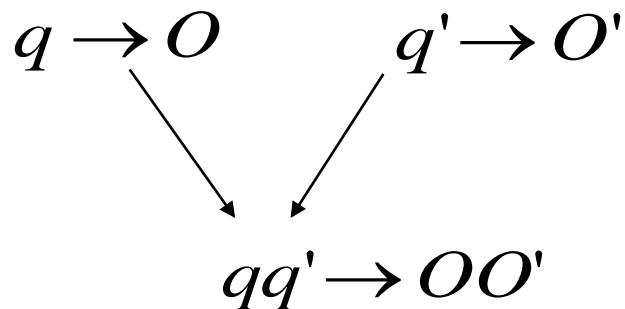
$$A = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$



Unit quaternions and rotations

q, q' – unit quaternions

O, O' – special orthogonal matrices



There is a **two-to-one** correspondence between **unit quaternions** and **special orthogonal matrices**.

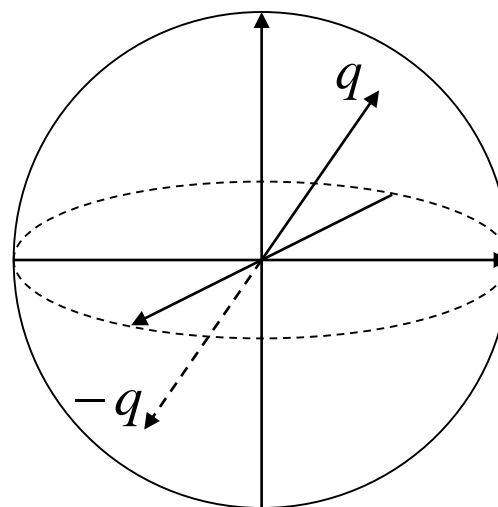
There is a **two-to-one** correspondence between **unit quaternions** and **proper rotations**.



Unit quaternions and rotations

Unit quaternion sphere in 4D

$$q_0^2 + q_1^2 + q_2^2 + q_3^2 = 1$$



Quaternions q and $-q$ represent the same orientations

$$O_{ij}(q) = \left((q_0)^2 - q_k q_k \right) \delta_{ij} + 2q_i q_j - 2\varepsilon_{ijk} q_k q_0 = O_{ij}(-q)$$



Summary

Euler theorem.

(Proper) rotations can be represented (special) orthogonal matrices.

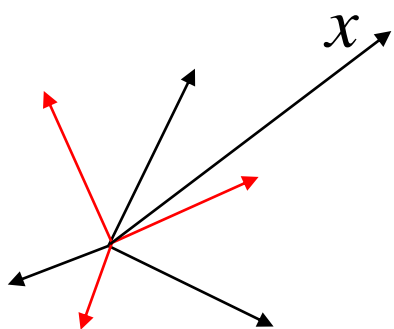
Composition of rotations is represented by the product of orthogonal matrices.

There is two-to-one correspondence between unit quaternions and special orthogonal matrices.

Composition of rotations is represented by the product of unit quaternions.



Transformation of vector components



$$a_i \cdot a_j = \delta_{ij} \quad \text{and} \quad a'_i \cdot a'_j = \delta_{ij}$$

$$x = x^j a_j = x'^k a'_k \quad \parallel \quad \cdot a'_i$$

$$x'^i = x^j a_j \cdot a'_i = R_{ij} x^j$$

$$a'_i \cdot a_j = R_{ij}$$

$$\boxed{x' = R x}$$



Parameterizations

- Rodrigues parameters
- Axis and angle
- Rotation vector
- Euler angles
- Miller indices



Independent orientation parameters

Special orthogonal matrix – **9** parameters

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

Unit quaternion – **4** parameters [1 2 3 4]

Number of independent parameters - **3**

Is it possible to have a „nice” global parameterization (one-to-one, continuous, with continuous inverse), which would map rotations into the 3 dimensional Euclidean space?

No!



Cayley transformation

O - special orthogonal matrix such that

$(I + O)$ non-singular

$$R = (I + O)^{-1} (I - O)$$

$$O = (I - R)(I + R)^{-1} \quad (I + R) \text{ non-singular}$$

R - an antisymmetric 3x3 matrix

3 independent parameters

$$R = \begin{bmatrix} 0 & r_3 & -r_2 \\ -r_3 & 0 & r_1 \\ r_2 & -r_1 & 0 \end{bmatrix}$$



Cayley transformation, example

$$O = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix}$$

$$R = (I + O)^{-1}(I - O) = \begin{bmatrix} 0 & 1/3 & -1/3 \\ -1/3 & 0 & 1/3 \\ 1/3 & -1/3 & 0 \end{bmatrix} = \begin{bmatrix} 0 & r_3 & -r_2 \\ -r_3 & 0 & r_1 \\ r_2 & -r_1 & 0 \end{bmatrix}$$

$$r = [r_1, r_2, r_3] = [1/3, 1/3, 1/3]$$



Rodrigues parameters

$$R = \begin{bmatrix} 0 & r_3 & -r_2 \\ -r_3 & 0 & r_1 \\ r_2 & -r_1 & 0 \end{bmatrix}$$

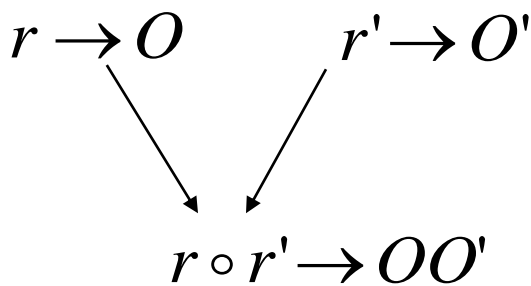
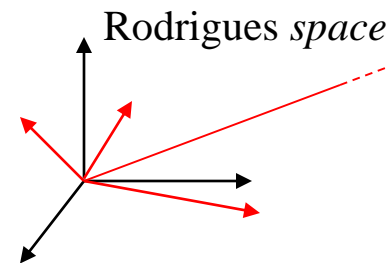
$$r_i = \frac{1}{2} \varepsilon_{ijk} R_{jk}$$

$$R_{ij} = \varepsilon_{ijk} r_k$$

$$r_i = -\frac{1}{1 + O_{ll}} \varepsilon_{ijk} O_{jk}$$

$$O_{ij} = \frac{1}{1 + r_l r_l} \left((1 - r_k r_k) \delta_{ij} + 2r_i r_j - 2\varepsilon_{ijk} r_k \right)$$

Rodrigues parameters / unit quaternion: $r_i = \frac{q_i}{q_0}$



$$(r \circ r')_i = \frac{r_i + r'_i - \varepsilon_{ijk} r_j r'_k}{1 - r_l r'_l}$$

one-to-one correspondence



Axis and angle

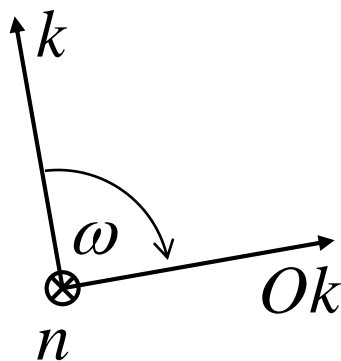
Euler theorem \longrightarrow rotation axis
magnitude of rotation – rotation angle

$Or = r$ - Rodrigues vector is parallel to rotation axis

The axis is represented by vector n of unit magnitude $n = r/|r|$

$$k \cdot n = 0$$

$$k \cdot k = 1$$



$$(Ok) \cdot k = \cos \omega$$

$$\cos \omega = (O_{ii} - 1)/2$$



Axis and angle

$$r_i = \tan(\omega/2) n_i$$

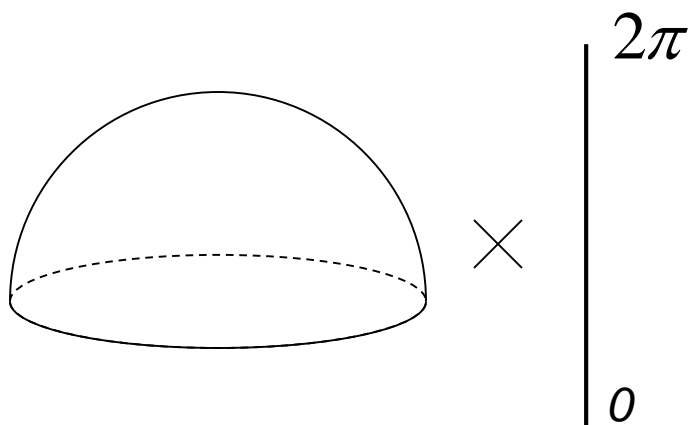
$$q_i = \sin(\omega/2) n_i$$

$$O_{ij}(n, \omega) = \delta_{ij} \cos \omega + n_i n_j (1 - \cos \omega) - \varepsilon_{ijk} n_k \sin \omega$$

$$O(n, \omega) = O(-n, 2\pi - \omega)$$

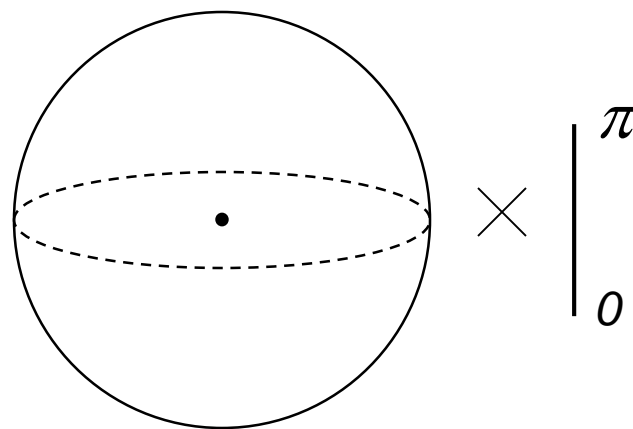
$$n \in S_+^2$$

$$0 \leq \omega < 2\pi$$



$$n \in S^2$$

$$0 \leq \omega \leq \pi$$





Axis and angle, example

$$O = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix}$$

$$r = [r_1, r_2, r_3] = [1/3, 1/3, 1/3]$$

$$n = \frac{r}{\sqrt{r \cdot r}} = [1/\sqrt{3}, 1/\sqrt{3}, 1/\sqrt{3}] = [1, 1, 1] / \sqrt{3}$$

$$\cos \omega = (O_{ii} - 1)/2 = 1/2 \quad \omega = \pi/3 = 60^\circ$$

$$(n, \omega) = \left(\frac{1}{\sqrt{3}} [1, 1, 1], \frac{\pi}{3} \right)$$



Rotation vector

$$(n, \omega) = \left(\frac{1}{\sqrt{3}} [1, 1, 1], \frac{\pi}{3} \right)$$

$$r = \tan(\omega/2) \cdot n = \tan(\pi/6) \left(\frac{1}{\sqrt{3}} [1, 1, 1] \right) = \frac{1}{3} [1, 1, 1]$$

$$\rho = \omega \cdot n = \frac{\pi}{3\sqrt{3}} [1, 1, 1]$$

$$\rho_i = f(\omega) n_i$$



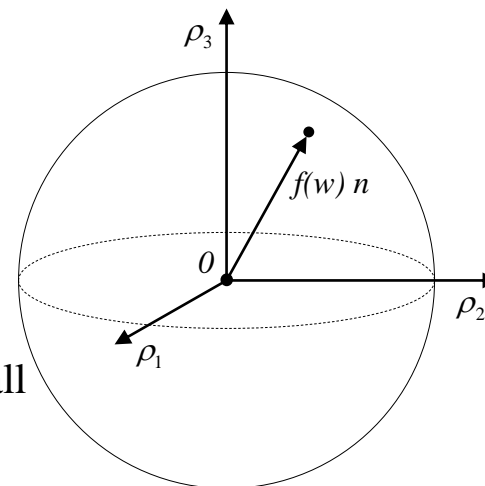
Rotation vector

$$\rho_i = f(\omega) n_i$$

$f : [0, \pi] \rightarrow R$ strictly increasing, $f(0) = 0$

$$\omega = \pi : \{\rho_i\} \equiv \{-\rho_i\}$$

parametric ball

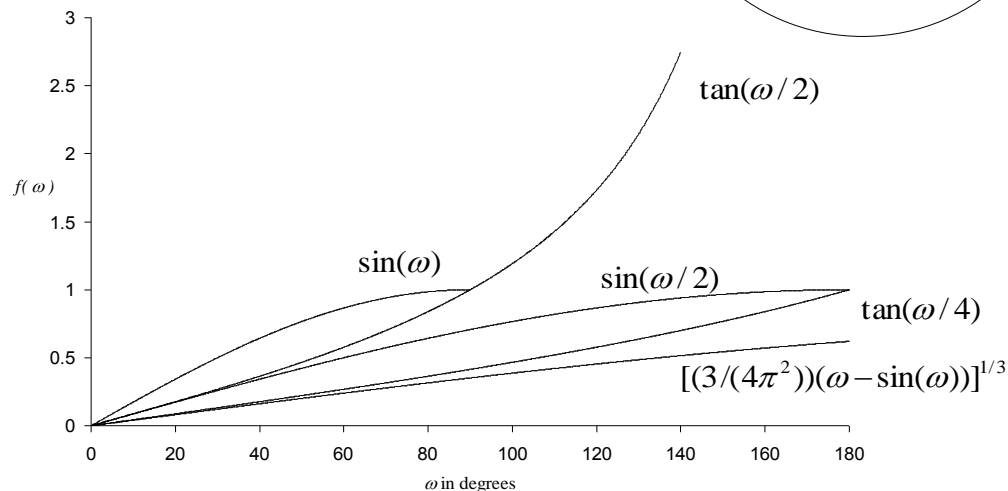


$$f(\omega) = \omega$$

$$f(\omega) = \tan(\omega/2)$$

$$f(\omega) = \sin(\omega/2)$$

$$f(\omega) = \left(\frac{3(\omega - \sin \omega)}{4\pi^2} \right)^{1/3}$$



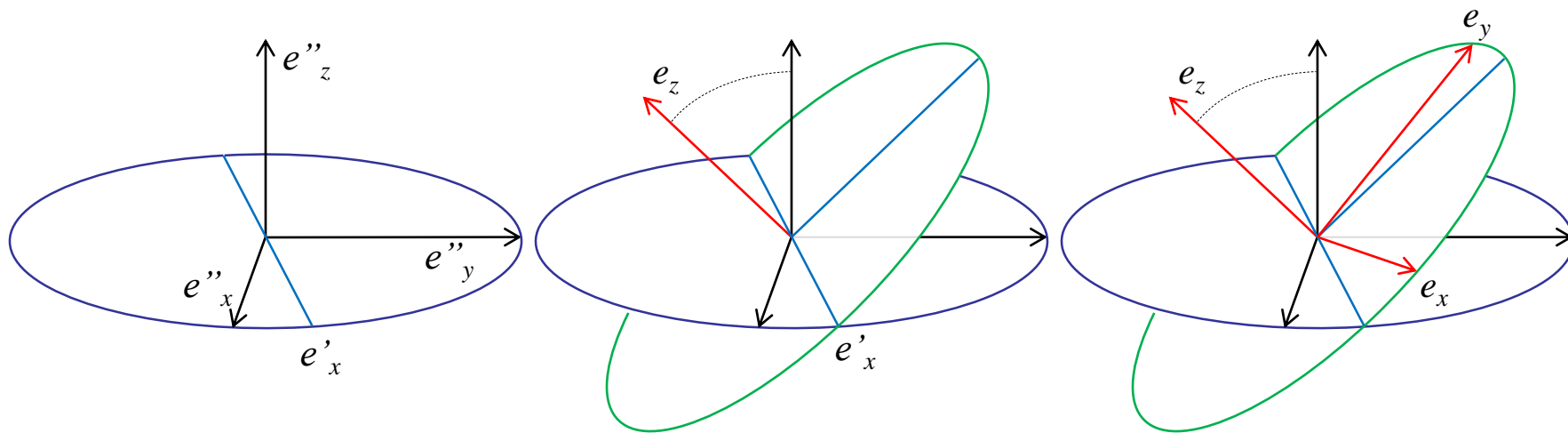
– isochoric parameters



Euler angles

$$O = O(n, \omega)$$

$$O(\varphi_1, \phi, \varphi_2) = O(e_z, \varphi_1) \overset{\substack{\text{x-convention} \\ \downarrow}}{O(e'_x, \phi)} O(e''_z, \varphi_2)$$



$$O(\varphi_1, \phi, \varphi_2) = O(e_z, \varphi_2) O(e_x, \phi) O(e_z, \varphi_1)$$



Euler angles

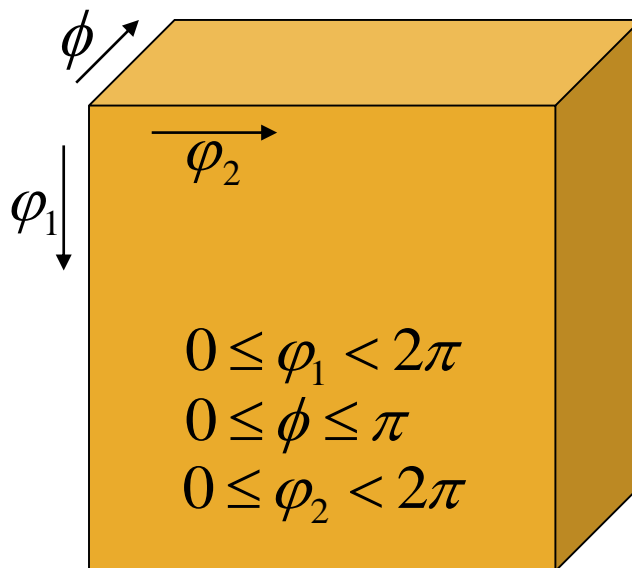
$$O(\varphi_1, \phi, \varphi_2) = O(e_z, \varphi_2) O(e_x, \phi) O(e_z, \varphi_1)$$

The domain of all proper rotations is covered when

$$0 \leq \varphi_1 < 2\pi$$

$$0 \leq \phi \leq \pi$$

$$0 \leq \varphi_2 < 2\pi$$





Euler angles, example

$$O = O(n, \omega)$$

$$O(\varphi_1, \phi, \varphi_2) = O(e_z, \varphi_2) O(e_x, \phi) O(e_z, \varphi_1)$$

$$\varphi_1 = 90^\circ \quad \phi = 60^\circ \quad \varphi_2 = 90^\circ$$

$$O(e_z, 90^\circ) = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad O(e_x, 60^\circ) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1/2 & \sqrt{3}/2 \\ 0 & -\sqrt{3}/2 & 1/2 \end{bmatrix}$$

$$O(90^\circ, 60^\circ, 90^\circ) = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1/2 & \sqrt{3}/2 \\ 0 & -\sqrt{3}/2 & 1/2 \end{bmatrix} \times \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1/2 & 0 & \sqrt{3}/2 \\ 0 & -1 & 0 \\ \sqrt{3}/2 & 0 & 1/2 \end{bmatrix}$$

$$(n, \omega) = \left([1, 0, \sqrt{3}/2], \pi \right)$$



Euler angles

$$O(\varphi_1, \phi, \varphi_2) = O(e_z, \varphi_2) O(e_x, \phi) O(e_z, \varphi_1)$$

Singularity:

$$O(\varphi_1, 0, \varphi_2) = O(\varphi_1 + \alpha, 0, \varphi_2 - \alpha)$$

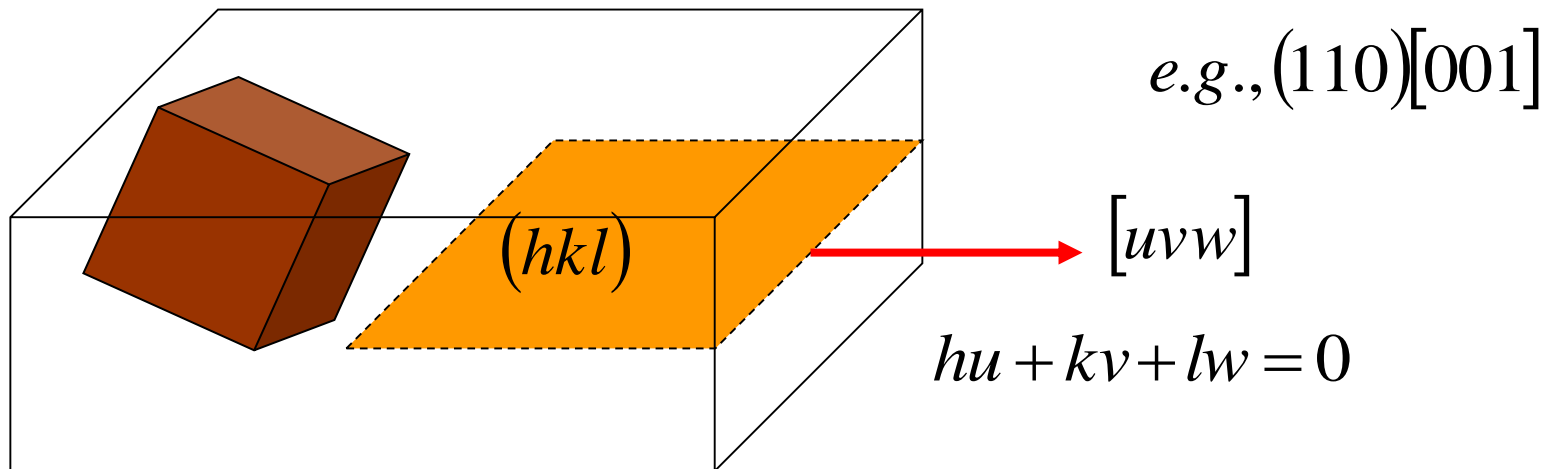
$$O(\varphi_1, \pi, \varphi_2) = O(\varphi_1 + \alpha, \pi, \varphi_2 + \alpha)$$

Lattman angles:

$$\varphi^+ = (\varphi_1 + \varphi_2)/2 \quad \varphi^- = (\varphi_1 - \varphi_2)/2$$



Miller indices



e_i – i -th external basis vector

a_j – j -th basis vector of crystal direct lattice

$$A_{ij} = e_i \cdot a_j \quad B = A^{-1}$$

$$(hkl) \propto (A_{i1}O_{i3}, A_{i2}O_{i3}, A_{i3}O_{i3}) \quad [uvw] \propto [B_{1i}O_{i1}, B_{2i}O_{i1}, B_{3i}O_{i1}]$$

Cubic system $(hkl) \propto (O_{13}O_{23}O_{33}) \quad [uvw] \propto [O_{11}O_{21}O_{31}]$



Miller indices, example

Cubic system

$$(hkl) \propto (O_{13} O_{23} O_{33}) \quad [uvw] \propto [O_{11} O_{21} O_{31}]$$

$$O = \begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix}$$
$$(hkl) \propto (O_{13} O_{23} O_{33}) \propto (2 \bar{1} 2)$$
$$[uvw] \propto [O_{11} O_{21} O_{31}] \propto [2 \ 2 \ \bar{1}]$$

$\underbrace{\hspace{1.5cm}}_{[uvw]} \quad \underbrace{\hspace{1.5cm}}_{(hkl)}$

$$(hkl) [uvw] = (2 \bar{1} 2)[2 \ 2 \ \bar{1}]$$



Summary



Summary

- Euler theorem: Rotation about a point is equivalent to a rotation about a line.
- There is one-to-one correspondence between object's orientations and rotations about a fixed point.
- An orientation of an object can be represented an orthogonal matrix.
(Proper) rotations are represented (special) orthogonal matrices.

Composition of rotations corresponds to multiplication of representing them orthogonal matrices.

- There is two-to-one correspondence between unit quaternions and special orthogonal matrices.

An orientation of an object can be represented a unit quaterion.

Composition of rotations corresponds to multiplication of representing them unit quaternions.



Summary

- There are a number of orientation parameterizations.

„Nice” parameterizations involve more than 3 numbers.

There is a relationship between antisymmetric matrices and special orthogonal matrices (Cayley transformation).

Cayley transformation is a good starting point for deriving 3-number rotation parameterizations.

- Axis and angle
- Euler angles
- Rodrigues parameters
- Rotation vector
- Miller indices



q_μ - components of a unit quaternion

$i, j, k = 1, 2, 3$
 $\mu = 0, 1, 2, 3$

$$q_\mu q_\mu = q_0^2 + q_1^2 + q_2^2 + q_3^2 = 1$$

$$O_{ij} = \left((q_0)^2 - q_k q_k \right) \delta_{ij} + 2q_i q_j - 2\varepsilon_{ijk} q_k q_0$$

O – special orthogonal matrix

$$q_i = \pm \varepsilon_{ijk} O_{kj} / (2\xi) \quad q_i = \mp \varepsilon_{ijk} O_{jk} / (2\xi)$$
$$\xi = (1 + O_{ll})^{1/2}$$

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